

LABOR MATCHING MODELS: BASIC BUILDING BLOCKS

NOVEMBER 8, 2011

Introduction

BASIC DSGE ISSUES

- ❑ Labor fluctuations at extensive margin (number of people working) larger than at intensive margin (hours worked per employee)
- ❑ Labor markets perhaps the important macro market to understand/model more deeply
 - ❑ **Theoretical interest:** Many results from existing frameworks point to it
 - ❑ **Empirical interest:** Labor-market outcomes the most important economic aspect of many (most?) people's lives
 - ❑ CKM (2007 *Econometrica*) "labor wedges"

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 - ❑ **Empirical interest:** Labor-market outcomes the most important economic aspect of many (most?) people's lives
 - ❑ CKM (2007 *Econometrica*) "labor wedges"
- ❑ Explosion of DSGE labor matching models the past few years
 - ❑ Sparked in part by Shimer (2005 *AER*) and Hall (2005 *AER*)
 - ❑ Although their models were not full GE models
 - ❑ Not yet clear what "problems" incorporating labor matching has helped "solve"....
 - ❑ ...but has likely shed insight on some issues (e.g., in monetary policy issues, how much attention should be paid to real wage fluctuations?)
- ❑ **Rogerson and Shimer, 2010 *Handbook of Labor Economics***

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BASIC LABOR MARKET ISSUES

- ❑ How can production resources sit idle even when there is "high aggregate demand?"
- ❑ Coordination frictions in labor markets
 - ❑ Finding a job or an employee takes time and/or resources
 - ❑ Not articulated in basic neoclassical/Walrasian framework
- ❑ Are labor market transactions "spot" transactions?
 - ❑ Or do they occur in the context of ongoing relationships?
 - ❑ The answer implies quite different roles for prices (wages)
- ❑ "Structural" vs. "frictional" unemployment
 - ❑ **Structural:** unemployment induced by fundamental changes in technology, etc – dislocations due to insufficient job training, changing technical/educational needs of workforce, etc.
 - ❑ **Frictional:** temporarily unemployed as workers and jobs shuffle from one partner to another

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BASIC BUILDING BLOCKS

□ Aggregate matching function

$$m(u_t, v_t)$$

Typically assumed to be Cobb-Douglas (see Petrongolo and Pissarides 2001 *JEL*)

- Brings together individuals looking for work (u) and employers looking for workers (v)
- A **technology** from the perspective of the economy (just like aggregate production function)
- Black box that describes all the possible coordination, matching, informational, temporal, geographic, etc. frictions in finding workers and jobs

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□ Employment is a **state variable** (one specific timing; try others)

Churning of jobs; a job is not an absorbing state

$$N_{t+1} = (1 - \rho^x)N_t + m(u_t, v_t)$$

Aggregate law of motion of employment

Number of **existing jobs that end**:
 ρ^x exogenous separation rate, but can also endogenize

Number of new jobs (matches) that form in t and will become active in $t+1$

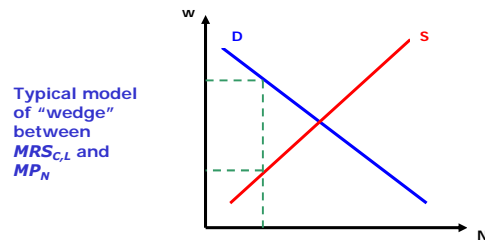
ANALOGY: $k_{t+1} = (1 - \delta)k_t + i_t$

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BASIC BUILDING BLOCKS

- ❑ Wage determination
 - ❑ Labor transactions not neoclassical(-based), so no simple supply-and-demand based pricing

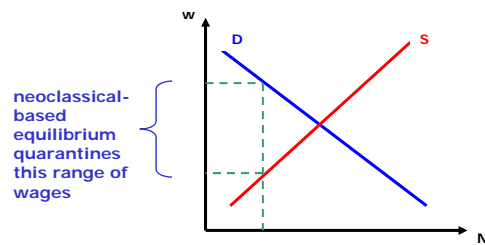


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BASIC BUILDING BLOCKS

- ❑ Wage determination
 - ❑ Labor transactions not neoclassical(-based), so no simple supply-and-demand based pricing
 - ❑ Local (**bilateral, *not* market-based**) monopolies (local rents) exist between each worker-employer pair
 - ❑ **Exist due to the matching friction**



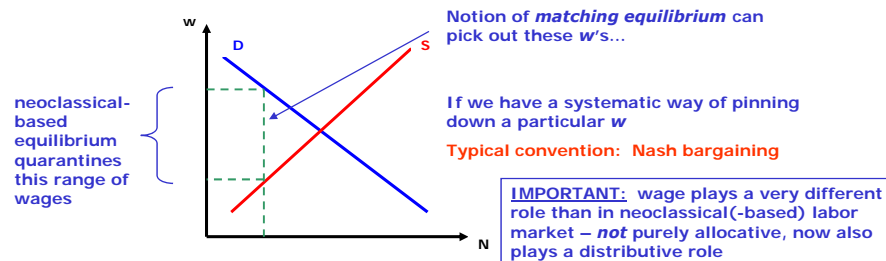
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Wage determination

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- Local (**bilateral, not market-based**) monopolies (local rents) exist between each worker-employer pair
 - Exist due to the matching friction
 - Allows a wide range (too wide?) of wage-determination schemes – one of the points of Hall (2005 *AER*)



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BASIC BUILDING BLOCKS

(Generalized) Nash Bargaining

$$\max_{w_t} \underbrace{\left(W(w_t) - U(w_t) \right)^\eta}_{\text{Net payoff to an individual of agreeing to wage } w \text{ and beginning production}} \underbrace{\left(J(w_t) - V(w_t) \right)^{1-\eta}}_{\text{Net payoff to a firm of agreeing to wage } w \text{ and beginning production}}$$

Bargaining powers η and $1-\eta$ measure "strength" of each party in negotiations

Original Nash 1950 was $\eta = 0.5$

- The unique problem whose solution satisfies three axioms (Nash 1950)
 - Pareto optimality
 - Scale invariance
 - Independence of irrelevant alternatives

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□ Given an extensive-form foundation by Binmore (1980) and Binmore, Rubinstein, Wolinsky (1986)

- Nash solution the limiting solution of a Rubinstein alternating-offers game (as time interval between successive offers \rightarrow zero)
- In which $(\eta, 1-\eta)$ measure discount factors of each party between successive offers

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ANALYSIS OF MODEL

□ Study firm vacancy posting decision

- "Large" firm {
- A representative firm that decides "how many" workers to (try to) hire
 - The typical setup in DSGE labor matching models...
 - ...in contrast to partial equilibrium labor matching models (one firm/one job) – but equivalent if sufficient linearity

□ Study household/worker decision(s)

- No labor-force participation decision in baseline model...
- Full consumption insurance the norm in DSGE matching models
 - All individuals live in a "large" (infinite) household, so full risk-sharing – equivalently, complete competitively-priced AD assets

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 - ❑ No labor-force participation decision in baseline model...
 - ❑ Full consumption insurance the norm in DSGE matching models
 - ❑ All individuals live in a “large” (infinite) household, so full risk-sharing – **equivalently, complete competitively-priced AD assets**
- ❑ Study wage determination
 - Pissarides Chapter 1,
RSW 2005 JEL
- ❑ Aggregate up to full dynamic stochastic general equilibrium
 - Shimer 2005, Hall 2005, Hagedorn and Manovskii 2008
 - i.e., just the labor-market equilibrium
- ❑ Focus on deterministic **partial-equilibrium steady state** and **dynamics**
- ❑ ...before coming back to full DSGE
- ❑ Analyze efficiency properties (Hosios 1990 *ReStud*, Moen 1997 *JPE*)