

# BASICS OF DYNAMIC PROGRAMMING (CONTINUED)

JANUARY 26, 2012

## RECURSIVE REPRESENTATION

- **State variables**
    - A sufficient summary, as of the start of period  $t$ , of the dynamic position of the environment in which the maximizing agent operates
    - "Environment" of the agent – what needs to be known in order to optimize in period  $t$ ?
      - Individual-specific quantities
      - Market prices
      - Government policies
      - (Fixed structural parameters – will omit from state vector for parsimony)
- The usual suspects { } Important: states can be endogenous or exogenous

- **Ljungqvist and Sargent (2004, p. 16)**

*"The art in applying recursive methods is to find a convenient definition of a state. It is often not obvious what the state is, or even whether a **finite-dimensional state** exists."*

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    - "Environment" of the agent – what needs to be known in order to optimize in period  $t$ ?
      - Individual-specific quantities
      - Market prices
      - Government policies
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- The usual suspects { } Important: states can be endogenous or exogenous
- "Sufficient" – there are no other objects (quantities, prices, govt policies, etc.) that must be known in order to optimize in period  $t$
  - Concept well-defined for both finite- $T$  and  $T \rightarrow \infty$  problems
  - **KEY: Period- $t$  decisions are function of the period- $t$  state variables**
- **Ljungqvist and Sargent (2004, p. 16)**  
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## BELLMAN EQUATION

### □ Bellman Equation

$$V^0(a_{-1}, r_0; \cdot) \equiv \max_{c_0, a_0} \left\{ u(c_0) + \lambda_0 (y_0 + (1 + r_{-1})a_{-1} - c_0 - a_0) + \beta \cdot V^1(a_0, r_1; \cdot) \right\}$$

- Starting point for recursive analysis
  - Applicable to finite  $T$ -period or  $T \rightarrow \infty$  problems
  - Construction requires identifying **state variables**
- **$T$ -period problem**
    - Solution involves sequence of functions  $V^0(\cdot), V^1(\cdot), \dots, V^{T-1}(\cdot), V^T(\cdot)$
    - $V^i(\cdot)$  functions in general will differ – reflecting time until end of planning horizon
    - E.g., maximized value starting from age = 60 different from maximized value starting from age = 30 (intuitively)
- **Infinite-horizon problem ("stationary" environment)**
    - **Deterministic case:**  $V(\cdot) \equiv V^i(\cdot) = V^j(\cdot) \forall i, j$
    - Always an infinity of periods left to go

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## BELLMAN EQUATION

- **Bellman Equation (for  $T \rightarrow \infty$ )**

$$V(a_{-1}, r_0; \cdot) \equiv \max_{c_0, a_0} \{ u(c_0) + \lambda_0 (y_0 + (1+r_{-1})a_{-1} - c_0 - a_0) + \beta \cdot V(a_0, r_1; \cdot) \}$$

- **Use to characterize optimal decisions**
- **Period-0 FOCs, evaluated using time-invariant  $c(a_{-1}), a(a_{-1})$**

$$\left. \begin{aligned} c_0: \quad & u'(c(a_{-1})) - \lambda_0 = 0 \\ a_0: \quad & -\lambda_0 + \beta V_1(a_0(a_{-1}), r_1; \cdot) = 0 \\ \text{Env:} \quad & V_1(a(a_{-1}), r_1; \cdot) = \lambda_1(1+r_0) \end{aligned} \right\} u'(c(a_{-1})) = \beta(1+r_0)u'(c(a_0))$$

- **Seems like usual Euler equation from sequential analysis (deterministic)...**

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- **Seems like a two-period problem**
  - **In terms of (value) functions, not in terms of choice variables**
  - **Optimize in current period**
  - **Optimize next period (Bellman's Principle of Optimality)**

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□ **Common notation**

- **Use  $x$  for current-period variables**
- **Use  $x'$  for next-period variables**

□ **Bellman Equation**

$$V(a, r; \cdot) \equiv u(\underbrace{c(a)}_{=c}) + \lambda (y + (1+r_{-1})a - \underbrace{c(a)}_{=c} - \underbrace{a(a)}_{=a'}) + \beta \cdot V(\underbrace{a(a)}_{=a'}, r'; \cdot)$$

□ **Euler equation**

$$u'(\underbrace{c(a)}_{=c}) = \beta(1+r)u'(\underbrace{c(a')}_{=c'})$$

## RECURSIVE VS. SEQUENTIAL ANALYSIS

□ **So why go recursive?**

- **Allows application of series of theorems/results that guarantee a solution exists in the space of functions**
- **Allows application of series of theorems/results that help find solution in the space of functions**

Underlying Theory:

Contraction Mapping Theorem, Blackwell's Sufficient Conditions for a Contraction, Theorem of the Maximum

- **Suppose  $V(\cdot)$  exists**
- **Procedure for finding  $V(\cdot)$  and associated decision rules: iterate on Bellman Equation starting from any arbitrary initial guess**

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- Suppose  $V(\cdot)$  exists
- Procedure for finding  $V(\cdot)$  and associated decision rules: iterate on Bellman Equation starting from any arbitrary initial guess – call it  $V^1(\cdot)$

$$V(a, r; \cdot) \equiv \max_{c, a'} \left\{ u(c) + \lambda (y + (1+r)a - c - a') + \beta \cdot V^1(a', r'; \cdot) \right\}$$

↓ initial guess (some parametric form)

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- Conduct maximization
  - Gives functions  $c(a)$  and  $a(a)$
  - These are **candidate** (optimal) decision rules
- Insert **candidate**  $c(a)$  and  $a(a)$  into RHS of Bellman Equation – generates  $V^2(\cdot)$

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Does  $V^2(\cdot) = V^1(\cdot)$ ?

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- Insert **candidate**  $c(a)$  and  $a(a)$  into RHS of Bellman Equation – generates  $V^2(\cdot)$

If no, insert  $V^2(\cdot)$  on RHS and repeat

Does  $V^2(\cdot) = V^1(\cdot)$ ? If yes, stop. Have found  $V(\cdot)$  ( =  $V^2(\cdot) = V^1(\cdot)$  )

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e.g., value function iteration

- ❑ Computational algorithms require it – computers can't handle infinite-dimensional objects!
    - ❑ Soon: simple computational algorithms
- ❑ Can't "choose" whether to analyze problem sequentially or recursively
  - ❑ All but the most limited of problems require computational solution
  - ❑ In which case model analysis **is** recursive

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❑ "Solving model sequentially"

❑ Doesn't seem recursive...  $\longrightarrow$   $u(c_t) = \beta(1+r_t)u'(c_{t+1})$

↓ Imposing recursivity on solution

❑ ...but computational implementation **requires** time-invariant decision rule  $u(c(a_{t-1})) = \beta(1+r_t)u'(c(a_t))$

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- Computational algorithms require it – computers can't handle infinite-dimensional objects!
    - Soon: simple computational algorithms
  - Can't "choose" whether to analyze problem sequentially or recursively
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    - In which case model analysis **is** recursive
  - What about **stochastic** dynamic programming?
    - Even more structure required....
    - The key assumption is **Markov risk**

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## STOCHASTIC DYNAMIC PROGRAMMING

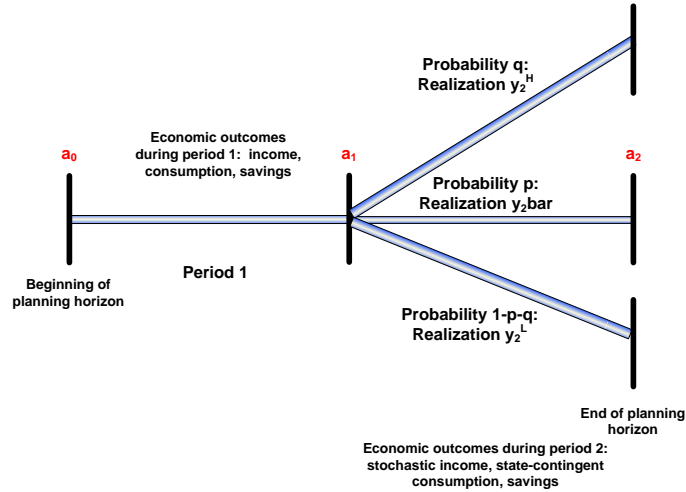
- Even more structure required on the problem to recursively solve dynamic stochastic optimization problems
- **Main (new) technical problem**
  - **Branching** of event tree at each of  $T$  periods (possibly  $T \rightarrow \infty$ )
- **Main technical solution/assumption**
  - Assume risk follows **Markov** process
  - Which enables series of theorems/results from deterministic dynamic programming to work in stochastic case...
  - ...given further technical regularity assumptions

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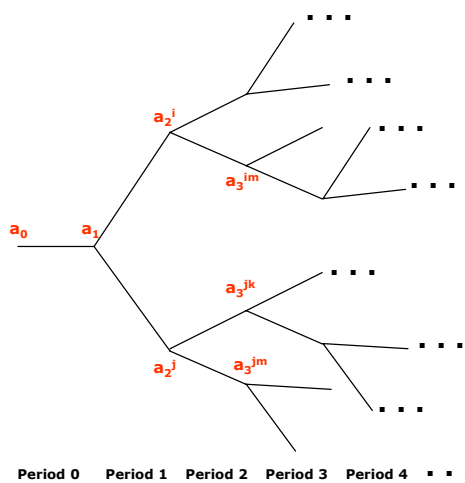
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## EVENT TREE



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In general could be any arbitrary unfolding of exogenous risk  
 e.g., if state  $i$  realized in period 16, then 14 possible states in period 17; but if state  $j$  realized in period 16, then 8 possible states in period 17

OR

e.g., probability of state  $i$  in period  $t$  depends on event in period  $t-100000$

- Number of decision rules to solve explodes
- Intractable!!!
- "Curse of dimensionality"
- Requires a lot of structure on exogenous risk

## RISK STRUCTURE

### Assumptions

- Set of realizations of exogenous state variable is independent of date

$$S_2 = S_3 = S_4 = S_5 = \dots = S_{T-1} = S_T$$

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- Probability of realization of exogenous state variable in period  $t$  depends only on outcomes in period  $t-1$

- Suppose  $X_t$  is a stochastic process and  $x_t$  is a particular realization

- $X_t$  is a Markov process if

$$\begin{aligned} \Pr(X_t = x_t \mid X_{t-1} = x_{t-1}, X_{t-2} = x_{t-2}, X_{t-3} = x_{t-3}, \dots, X_{t-10000} = x_{t-10000}, \dots) \\ = \Pr(X_t = x_t \mid X_{t-1} = x_{t-1}) \quad \text{CONDITIONAL probability depends on only } t-1 \end{aligned}$$

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- Not as restrictive as it may seem – could have finite lags in process
- E.g.
  
- Just can't have **infinite** lags (in principle) or **"too many"** (finite) lags (in computational practice)

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- Not as restrictive as it may seem – could have finite lags in process
  
- Exogenous state variable is Markov process + assumption/result that decision rules are time-invariant (for  $T \rightarrow \infty$ ) functions of state variables

⇒ **Endogenous processes are Markov**  
given several regularity assumptions

Underlying theory:  
Stokey, Lucas, Prescott  
(1989, Chapters 8-12)

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## STOCHASTIC – SEQUENTIAL ANALYSIS

- Planning horizon  $T \rightarrow \infty$
- Exogenous state drawn from set  $S$  (could be continuous or discrete)
- Suppose single asset with state-contingent  $r$  (will illustrate main ideas)

$$\max_{\{c_t, a_t\}_{t=0}^T} E_0 \sum_{t=0}^T \beta^t u(c_t) \quad \text{subject to} \quad \begin{cases} c_t + a_t = y_t + (1+r_t)a_{t-1}, & t=0,1,2,\dots,T \\ \text{state-contingent budget constraints in } t > 0 \end{cases}$$

- FOCs

$$c_0: \quad u'(c_0) - \lambda_0 = 0$$

$$a_0:$$

$$c_1: \quad \beta E_0 u'(c_1) - \beta E_0 \lambda_1 = 0$$

→  
Holds for each state

$$E_0 u'(c_1^j) = E_0 \lambda_1^j, \quad \forall j \in S$$

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- FOCs

$$c_0: \quad u'(c_0) - \lambda_0 = 0$$

$$a_0: \quad -\lambda_0 + \beta E_0 [\lambda_1 (1+r_1)] = 0$$

→  
Just as in stochastic two-period model

$$1 = E_0 \left[ \frac{\beta \lambda_1}{\lambda_0} (1+r_1) \right]$$

$$c_1: \quad \beta E_0 u'(c_1) - \beta E_0 \lambda_1 = 0$$

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- FOCs

$$c_1: \beta E_0 u'(c_1) - \beta E_0 \lambda_1 = 0 \quad \xrightarrow{\text{Holds for each state}} \quad E_0 u'(c_1^j) = E_0 \lambda_1^j, \quad \forall j \in S$$

$$a_1: -\beta E_0 \lambda_1 + \beta^2 E_0 [\lambda_2 (1+r_2)] = 0$$

$$c_2: \beta^2 E_0 u'(c_2) - \beta^2 E_0 \lambda_2 = 0 \quad \xrightarrow{\text{Holds for each state}} \quad E_0 u'(c_2^j) = E_0 \lambda_2^j, \quad \forall j \in S$$

## STOCHASTIC – MARKOV SOLUTION

- $\{X_t\}_{t=0,1,2,\dots}$  is Markov process (exogenous and endogenous states)
  - Nothing about the probability distribution of  $X_{t+2}$  is known in period  $t$  that is not known in period  $t+1$ 
    - Information set of period  $t+1$  is superset of information set of period  $t$
- Allows applying a law of iterated expectations

$$E_t X_{t+2} = E_t [E_{t+1} X_{t+2}]$$

$$E_0 \lambda_1 = \beta E_0 [\lambda_2 (1+r_2)] \quad \xrightarrow{\text{Holds for each state}} \quad E_0 \lambda_1 = \beta E_0 [E_1 (\lambda_2 (1+r_2))]$$

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  - Allows applying a law of iterated expectations
    - $E_t X_{t+2} = E_t [E_{t+1} X_{t+2}]$
- $$E_0 \lambda_1 = \beta E_0 [\lambda_2 (1+r_2)] \longrightarrow E_0 \lambda_1 = \beta E_0 [E_1 (\lambda_2 (1+r_2))] \longleftarrow$$
- Date- and state-contingent decisions: decisions governed by this Euler condition are conditional on information set of period 1 (i.e., recursivity)
    - $\longrightarrow E_1 \lambda_1 = \beta E_1 [\lambda_2 (1+r_2)] \longrightarrow \lambda_1 = \beta E_1 [\lambda_2 (1+r_2)]$

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- FOCs

$$c_1: \beta E_0 u'(c_1) - \beta E_0 \lambda_1 = 0 \quad \longrightarrow \quad E_1 u'(c_1^j) = E_1 \lambda_1^j, \quad \forall j \in S$$

Holds for each state

$$a_1: -\beta E_0 \lambda_1 + \beta^2 E_0 [\lambda_2 (1+r_2)] = 0 \quad \longrightarrow \quad \lambda_1 = \beta E_1 [\lambda_2 (1+r_2)]$$

Because Markov and state- and date-contingent decisions

$$c_2: \beta^2 E_0 u'(c_2) - \beta^2 E_0 \lambda_2 = 0 \quad \longrightarrow \quad E_2 u'(c_2^j) = E_2 \lambda_2^j, \quad \forall j \in S$$

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$$c_t: \beta^t E_0 u'(c_t) - \beta^t E_0 \lambda_t = 0$$

→  
Holds for each date and state

$$u'(c_t^j) = \lambda_t^j, \quad \forall j \in S$$

$$a_t: -\beta^t E_0 \lambda_t + \beta^{t+1} E_0 [\lambda_{t+1}(1+r_{t+1})] = 0$$

→  
Because Markov and state- and date-contingent decisions

$$\lambda_t = \beta E_t [\lambda_{t+1}(1+r_{t+1})]$$

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- One-period-ahead conditional expectation governs stochastic Euler condition

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- Denote exogenous state variables as  $z$  (e.g.,  $z_t = [y_t, r_t]$ )
- Solution of infinite-horizon consumer problem is a consumption decision rule  $c(a, z_t)$ , asset decision rule  $a(a, z_t)$ , and value function  $V(a, z_t)$  that satisfies

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  - **(Stochastic) Euler equation**

$$u'(c(a, z)) = \beta E[u'(c(a', z'))(1+r)']$$
    - which is the **(expectational) TVC** in the limit  $t \rightarrow \infty$ :
 
$$\lim_{t \rightarrow \infty} E_0 \beta^t u'(c(a, z)) \cdot a(a, z) = 0$$
  - **Budget constraint**

$$y + (1+r)a - c(a, z) - a(a, z) = 0$$

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- Solution of infinite-horizon consumer problem is a consumption **decision rule**  $c(a, z; \cdot)$ , asset **decision rule**  $a(a, z; \cdot)$ , and **value function**  $V(a, z; \cdot)$  that satisfies
  - **(Stochastic) Euler equation**

$$u'(c(a, z)) = \beta E[u'(c(a', z'))(1+r)']$$
    - which is the **(expectational) TVC** in the limit  $t \rightarrow \infty$ :
 
$$\lim_{t \rightarrow \infty} E_0 \beta^t u'(c(a, z)) \cdot a(a, z) = 0$$
  - **Budget constraint**

$$y + (1+r)a - c(a, z) - a(a, z) = 0$$
  - **Bellman Equation**

$$V(a, z; \cdot) \equiv u(c(a, z)) + \lambda(y + (1+r)a - c(a, z) - a(a, z)) + \beta \cdot EV(a(a, z), z(a, z); \cdot)$$

Expectation in Bellman Equation
Transition from  $z \rightarrow z'$

↓
↓

**taking as given**  $(y, a, r)$  **and (Markov) transition function for**  $z \rightarrow z'$



## BELLMAN EQUATION

- **Bellman Equation (for  $T \rightarrow \infty$ )**

$$V(a, z; \cdot) \equiv \max_{c, a'} \left\{ u(c) + \lambda (y + (1+r)a - c - a') + \beta \cdot EV(a', z'; \cdot) \right\}$$

- **Use to characterize optimal decisions**

Expectation in Bellman Equation      Transition from  $z \rightarrow z'$

- **Current-period FOCs, evaluated using  $c(a, z; \cdot), a(a, z; \cdot)$**

**c:**

**a':**

**Env:**

## BELLMAN EQUATION

- **Bellman Equation (for  $T \rightarrow \infty$ )**

$$V(a, z; \cdot) \equiv \max_{c, a'} \left\{ u(c) + \lambda (y + (1+r)a - c - a') + \beta \cdot EV(a', z'; \cdot) \right\}$$

- **Use to characterize optimal decisions**

Expectation in Bellman Equation      Transition from  $z \rightarrow z'$

- **Current-period FOCs, evaluated using  $c(a, z; \cdot), a(a, z; \cdot)$**

**c:**  $u'(c(a, z)) - \lambda = 0$

**a':**  $-\lambda + \beta EV_1(a(a, z), z(a, z); \cdot) = 0$  }  $u'(c(a, z)) = \beta E[u'(c(a, z))(1+r)]$

**Env:**  $EV_1(a, z; \cdot) = \lambda(1+r)$

- **Bellman analysis goes through as in deterministic case**

- **(Given further technical conditions we won't study - see SLP)**

## MARKOV RISK

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- ❑ **Why does Markov assumption make everything work?**
- ❑ **Main issue in moving from deterministic dynamic programming to stochastic dynamic programming: **preserving recursivity****
  - ❑ **So exogenous states must also have recursive structure**
- ❑ **Shocks that have this recursive structure are Markov processes**
- ❑ **Markov has property that given the current realization, future realizations are independent of the past**
  - ❑ **“Limited history dependence”**
  - ❑ **“Finite memory”**
- ❑ **In environments in which the “regularity conditions” that ensure standard Bellman analysis applies to stochastic problems are **not** satisfied...**
- ❑ **...often simply need to ASSUME decision rules are Markov to make progress**